Weekindeling (voorbeeld) - Oxford - Art & Digital Design (15-17 jaar)

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
09:00 - 09:55	Arrivals / Activities & Excursions	Welcome to Oxford Programme overview and oreintation	Culture vulture Explore the links between art, culture, and place 2D & 3D Arts	No change Consider appropriation and transformation in art and art history 2D & 3D Arts	Traces of places Practice the art of collage based on your collection 2D & 3D Arts	Free to create! Complete your first artwork ready for the Art in Oxford exhibition next week Projects	Departures / Activities & Excursions
10:00 - 10:55		Down to a fine art Getting started with art making 2D & 3D Arts					
	Break						
11:30 - 12:55		Photo Opportunity An introduction to photography	The building blocks Examine the elements of photography, including line, form, and space	Flare for photography Understanding the frameworks and language for interpreting photograpy	The dreaming spires! Practical photography tasks in the beautiful university city of Oxford	Edit out Digital editing using photo software	
	Lunch						
14:00 - 14:55		Exlpore Oxford with international students	The Ashmolean, visit the Ashmolean museum's exhibitions to inspire your digital design project	By design... From fashion to storyboarding and architectual to interior design	The big picture! Learn the functions of Adobe Photoshop to create your design	Blenheim Palace Home of Winston Churchill	
15:00 - 15:55							
	Free time						